

# Table of Contents

<b>c:geo User Guide</b> .....	2
About c:geo .....	2
<b>Getting started</b> .....	2
<b>Users manual</b> .....	2
Main menu .....	3
Geocaches .....	3
Trackables .....	3
Coordinates and Navigation .....	3
Offline functions .....	3
<b>Quick Reference</b> .....	3
<b>Special functions and hints</b> .....	4
<b>FAQ</b> .....	4
<b>About this manual</b> .....	4
<b>Useful Links</b> .....	4

# c:geo User Guide

Welcome to the c:geo online user guide!



## This site is currently under construction!



While we consider the user guide completed by now, we would like to get your feedback first. If you miss any information or see any incomplete or wrong descriptions, please provide us your [feedback](#)!

We started translating this guide to other languages. We need contributors, who are willing to help us translating this guide into their mother language. If you are interested in helping us with that, just [let us know](#).

## About c:geo

c:geo is an open source, full-featured, always ready-to-go unofficial Android client for geocaching.com and offers basic support for other geocaching platforms (such as Opencaching). It does not require a web browser or exports - just install it and start right away.

c:geo is only a client application for geocaching and is not associated with any specific geocaching service provider.

## Getting started

- [Installing and updating c:geo](#) - How to download, install, and get updates for c:geo
- [c:geo device permissions](#) - Device permissions needed for using c:geo
- [First steps with c:geo](#) - How to authenticate with geocaching services in c:geo
- [Basic c:geo usage](#) - What is geocaching and how to find your first geocache with c:geo

## Users manual

## Main menu

- [Main screen](#) - Access the main functions of c:geo
  - [Top bar menu](#) - Access additional functions
  - [Live Map](#) - View a live map of geocaches
  - [Nearby Search](#) - Search for caches near you
  - [Stored Caches](#) - View locally stored geocaches
  - [Search](#) - Search for geocaches and trackables
  - [Go to](#) - Navigate to arbitrary coordinates
  - [Global Cache Type Filter](#) - Filter the displayed cache types
  - [Bottom section](#) - Monitor your status information
- [Settings](#) - Configure the application

## Geocaches

- [Geocache details](#) - Explanation of the cache detail pages
- [Logging of Geocaches](#) - Logging of your Geocaching finds

## Trackables

- [Trackable details](#) - Explanation of the trackable page
- [Trackable handling](#) - Handling and Logging of Trackables

## Coordinates and Navigation

- [Coordinate input dialog](#) - Explanation of coordinate input
- [Waypoint Calculator](#) - Usage of the waypoint calculator
- [Navigation](#) - Explanation of the supported navigation methods and tools
- [Compass](#) - Using the compass

## Offline functions

- [Offline caching](#) - Offline use
  - [GPX import](#) - Importing caches from GPX files
  - [Pocket queries](#) - Viewing and importing pocket queries
  - [Offline logging](#) - Logging caches offline
  - [Field Notes](#) - Exporting field notes
  - [Offline Maps](#) - Usage of offline maps

## Quick Reference

- [Geocache types](#)
- [Geocache markers](#)
- [Waypoint types](#)

- Map sources
- Limitations for geocaching.com basic members
- Coordinate formats
- Attribute icons
- Useful other apps

## Special functions and hints

- Open geocaching related links with c:geo
- Hidden functions in c:geo
- Sharing caches with NFC
- Using Send2cgeo.

## FAQ

If you have a special problem or error, please do also take a look at our [FAQ](#) to find a solution.

## About this manual

- Help translating this user guide!
- Download a PDF version of this guide



As c:geo is continuously advanced and updated, it might be possible that this user guide is not reflecting the most recent changes.

## Useful Links

- [c:geo Homepage](#)
- [c:geo on Facebook](#)
- [c:geo on Google+](#)
- [c:geo on Twitter](#)
- [c:geo Development on GitHub](#)
- [Get involved and contribute to the c:geo development](#)
- [Donate via PayPal](#)